

Pattern Classification (II)











Review

- Probability & Statistics
 - Bayes' theorem
 - Random variables: discrete vs. continuous
 - Probability distribution: PDF and CDF
 - Statistics: mean, variance, moment
 - Parameter estimation: MLE
- Information Theory
 - Entropy, mutual information, information channel, KL divergence
- Function Optimization
 - Constrained/unconstrained optimization
- Linear Algebra
 - Matrix manipulation



Outline

- Pattern Classification Problems
 - Inference and decision
- Bayesian Decision Theory
 - How to make the optimal decision?
 - Maximum a posterior (MAP) decision rule
- Generative Models
 - Joint distribution of observation and label sequences
 - Model estimation: MLE, Bayesian learning, discriminative training
- Discriminative Models
 - Model the posterior probability directly (discriminant function)
 - Logistic regression, support vector machine, neural network

Bayesian Decision Theory (I)

- Bayesian decision theory is a fundamental statistical approach to all pattern classification problems
- Pattern classification problem is posed in probabilistic terms
 - Observation X is viewed as random variables (vectors,...)
 - Class id C (C1, C2, ..., CN) is treated as a discrete random variable
 - All info about X and C can be obtained via joint distribution

 $p(X, \mathbf{C}) = \mathbf{P}(\mathbf{C}) \cdot p(X | \mathbf{C})$

- Bayesian decision theory leads to the optimal classification with p(X,C)
 - Optimal \rightarrow guarantee minimum average classification error
 - The minimum classification error is called the Bayes error



Bayesian Decision Theory (II)



- Prior probabilities of each class P(C)
 - How likely any pattern from class C before observing any features
 - Prior knowledge from previous experience

$$\sum_{i=1}^{N} P(C_i) = 1$$

- Class-conditional probability of observed feature p(X | C)
 - How the feature X distributes for all patterns belonging to class C

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– If X is continuous, p(X | C) is a PDF

$$\int_{X} p(X \mid \mathbf{C}_{i}) \cdot \mathrm{d}X = 1$$

– If X is discrete, p(X | C) is a PMF

$$\sum_{X} p(X \mid \mathbf{C}_i) = 1$$

Examples of Class Conditional Probability





Bayes Decision Rule (I)

- If not observe any feature of an incoming unknown pattern *P*, classify it based on prior knowledge only
 - Roughly guess it as the class with largest prior probability

$$C_P = \underset{C}{\operatorname{arg\,max}} P(C)$$

• If observe some features *X* of the unknown patter *P*, we can convert the prior probability P(C) into a posterior probability based on the Bayes' theorem:

$$posterior = \frac{prior \times likelihood}{evidence}$$



Bayes Decision Rule (II)





Bayes Decision Rule (III)

• Intuitively, we can classify an unknown pattern into the class with the largest posterior probabilities, resulting in the *maximum a posterior (MAP) decision rule*, also called *Bayes decision rule*

$$C_P = \underset{C_i}{\operatorname{arg\,max}} p(C_i \mid X) = \underset{C_i}{\operatorname{arg\,max}} P(C_i) \cdot p(X \mid C_i)$$





The MAP Decision Rule is Optimal (I)

- How well the MAP decision rule behaves??
- Optimality: assume we have complete knowledge p(X,C), the MAP decision rule is optimal to classify patterns, which means it will achieve the lowest average classification error rate.
- Proof of optimality of the MAP rule:
 - Given a pattern P, if its true class id is C_i, but we classify it as C_p, then the classification error is counted as

$$l(\mathbf{C}_P \mid \mathbf{C}_i) = \begin{cases} 0 & (\mathbf{C}_P = \mathbf{C}_i) \\ 1 & (\mathbf{C}_P \neq \mathbf{C}_i) \end{cases}$$

which is also known as *0-1 loss function*.



The MAP Decision Rule is Optimal (II)

• The expected (average) classification error

$$R(C_{P} \mid X) = \sum_{i=1}^{N} l(C_{P} \mid C_{i}) \cdot p(C_{i} \mid X) = \sum_{C_{i} \neq C_{P}} p(C_{i} \mid X) = 1 - p(C_{P} \mid X)$$

- The optimal classification is to minimize $R(C_P | X)$
 - \rightarrow maximize $p(\mathbf{C}_P | X)$
 - \rightarrow the MAP decision rule is optimal



The MAP Decision Rule

- A general decision rule is a mapping function: $X \rightarrow C$
- A decision rule will partition the entire feature space of X into N different regions, O1, O2, ..., ON. Each region Oi could consist of many contiguous areas.
- If X is located in the region O_i , we classify it as class C_i .
- The MAP decision rule is optimal among all possible decision rules in terms of minimizing average classification errors conditional on that we have complete knowledge about the underlying problem.



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Example



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Classification Error Probability



- Pr(X ∈ O_i, C_j) denotes the probability of the observation X with true class id C_j in the region O_i.
- The overall classification error probability of the decision rule is:

$$Pr(error) = 1 - Pr(correct) = 1 - \sum_{i=1}^{N} Pr(X \in O_i, C_i)$$

$$= 1 - \sum_{i=1}^{N} \Pr(X \in O_i \mid C_i) \cdot P(C_i)$$
$$= 1 - \sum_{i=1}^{N} \int_{O_i} p(X \mid C_i) \cdot P(C_i) dX$$





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- Bayes error: error probability of the Bayes (MAP) decision rule.
- Since Bayes decision rule guarantees the minimum error, the Bayes error is the lower bound of all possible error probabilities.
- It is difficult to calculate the Bayes error, even for the very simple cases because of discontinuous nature of the decision regions in the integral, especially in high dimensions.
- Some approximation methods to estimate an upper bound.
 - Chernoff bound
 - Bhattacharyya bound
- Evaluate on an independent test set.



Example: X is Discrete (I)

 A simple case (Binomial model): 2-class (C1, C2), feature vector is d-dimensional vector, whose components are binary-valued and conditionally independent.

$$X = (x_1, x_2, \dots, x_d)^t \quad x_i = 0,1 \ (1 \le i \le d)$$

$$p_i = \Pr(x_i = 1 \mid C_1) \quad q_i = \Pr(x_i = 1 \mid C_2)$$

$$p(X \mid C_1) = \prod_{i=1}^d p_i^{x_i} (1 - p_i)^{1 - x_i}$$

$$p(X \mid C_2) = \prod_{i=1}^d q_i^{x_i} (1 - q_i)^{1 - x_i}$$



Example: X is Discrete (II)



• The MAP decision rule:

classify to C_1 if $P(C_1) \cdot p(X | C_1) \ge P(C_2) \cdot p(X | C_2)$, otherwise C_2 Equivalently, we have the decision function :

$$g(X) = \sum_{i=1}^{d} \left[x_i \ln \frac{p_i}{q_i} + (1 - x_i) \ln \frac{1 - p_i}{1 - q_i} \right] + \ln \frac{P(C_1)}{P(C_2)} = \sum_{i=1}^{d} \lambda_i x_i + \lambda_0$$

$$\lambda_i = \ln \frac{p_i (1 - q_i)}{q_i (1 - p_i)} \qquad \lambda_0 = \sum_{i=1}^{d} \ln \frac{1 - p_i}{1 - q_i} + \ln \frac{P(C_1)}{P(C_2)}$$

If $g(X) \ge 0$, classify to C_1 , otherwise C_2 .



Example: X is Continuous

 Gaussian model: 2-class (C1, C2), the feature vector is a scalar which is real-valued

$$P(x | C_1) = N(x; \mu_1, \sigma_1^2) = \frac{1}{\sqrt{2\pi\sigma_1^2}} e^{-(x-\mu_1)^2/2\sigma_1^2}$$
$$P(x | C_2) = N(x; \mu_2, \sigma_2^2) = \frac{1}{\sqrt{2\pi\sigma_2^2}} e^{-(x-\mu_2)^2/2\sigma_2^2}$$

• The MAP decision rule:

classify to C_1 if $P(C_1) \cdot p(x | C_1) \ge P(C_2) \cdot p(x | C_2)$, otherwise C_2



Missing Features/Data (I)



- If we know the full probability structure of a problem, we can construct the optimal Bayes decision rule.
- In some practical situations, for some patterns, we can' t observe the full feature vector described in the probability structure. Only partial information of the feature vector is observed, but some components are missing.
- How to classify such corrupted inputs to obtain minimum average error?
- Let the full feature vector $X = [X_g, X_b]$, X_g represents the observed or good features, X_b represents the missing or bad ones.
- In this case, the optimal decision rule is constructed as follows:

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$$C_{p} = \underset{C_{i}}{\operatorname{arg\,max}} p(C_{i} | X_{g})$$



Missing Features/Data (II)

$$p(C_{i} | X_{g}) = \frac{p(C_{i}, X_{g})}{p(X_{g})} = \frac{\int p(C_{i}, X_{g}, X_{b}) dX_{b}}{p(X_{g})}$$

$$(1) = \frac{\int p(C_i | X_g, X_b) \cdot p(X_g, X_b) dX_b}{p(X_g)} = \frac{\int p(C_i | X) \cdot p(X) dX_b}{\int p(X) dX_b}$$

$$(2) = \frac{\int P(C_i) \cdot p(X_g, X_b | C_i) \, dX_b}{\sum_{C_i} \int P(C_i) \cdot p(X_g, X_b | C_i) \, dX_b} = \frac{\int P(C_i) \cdot p(X | C_i) \, dX_b}{\sum_{C_i} \int P(C_i) \cdot p(X | C_i) \, dX_b}$$



Practical Issue



- The optimal Bayes decision rule is not feasible in practice.
 - In any practical problem, we can not have a complete knowledge about the problem.
 - E.g., the class-conditional probability are always unavailable and extremely hard to estimate.
- However, possible to collect a set of sample data for each class in question.
 - The sample data are always far from enough to estimate a reliable PDF by using sample data themselves ONLY.
- Question: How to build a reasonable classifier based on a limited set of sample data, instead of the true PDF?



Statistical Data Modeling



- For any real problem, the true PDFs are always unknown
- Statistical data modeling: based on the available sample data set, choose a proper statistical model to fit into the available data set.
 - Data modeling stage: once the statistical model is selected, its function form becomes known except a set of model parameters associated with the model are unknown to us.
 - Learning (training) stage: the unknown parameters can be estimated by fitting the model into the data set based on certain estimation criterion.
 - Decision (test) stage: the estimated PDFs are plugged into the optimal Bayes decision rule in place of the real PDFs , so called plug-in MAP decision rule
 - Not optimal but performs reasonably well in practice









Plug-in MAP Decision Rule



• The plug-in MAP decision rule:

$$C_{P} = \underset{C_{i}}{\operatorname{arg\,max}} p(C_{i} \mid X) = \underset{C_{i}}{\operatorname{arg\,max}} P(C_{i}) \cdot p(X \mid C_{i})$$

$$\approx \underset{C_{i}}{\operatorname{arg\,max}} \overline{P}_{\Gamma_{i}}(C_{i}) \cdot \overline{p}_{\Lambda_{i}}(X \mid C_{i})$$

